## Level Up Your Classroom: The Quest to Gamify Your Lessons and Engage Your Students

Author(s): Jonathan Cassie

**Date Available:** 25 January 2017 **ISBN:** 978 1 76056 076 8

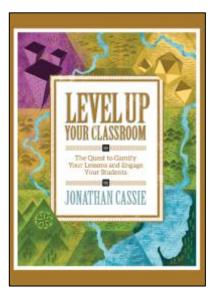
**Code/SKU:** 116007 **RRP:** \$39.95

Format/Page No.: B5, 193 pages

Year Level: Teachers and Administrators Focus Area: Professional Development

**Key Learning** 

**Area:** Cross-Curricular



## **Summary**

In this lively and practical book, seasoned educator Jonathan Cassie shines a spotlight on gamification, an instructional approach that's revolutionising F–12 education. Games are well known for their ability to inspire persistence. The best ones feature meaningful choices that have lasting consequences, reward experimentation, provide a like-minded community of players and gently punish failure and encourage risk-taking behaviour. Players feel challenged, but not overwhelmed.

A gamified lesson bears these same hallmarks. It is explicitly gamelike in its design and fosters perseverance, creativity and resilience. Students build knowledge through experimentation and then apply what they've learned to fuel further exploration at higher levels of understanding. In this book, Cassie covers

- what happens to student learning when it is gamified
- why you might want to gamify instruction for your students
- the process for gamifying both your classroom and your lessons.

If you want to see your students engaged, motivated and excited about learning, join Jonathan Cassie on a journey that will add a powerful new set of ideas and practices to your teaching toolkit. The gamified classroom – an exciting new frontier of 21<sup>st</sup> century learning – awaits you and your students. Will you answer the call?

Web: www.hbe.com.au

Email: orders@hbe.com.au

## **Other Resources**

- Teaching Argumentation: Activities and Games for the Classroom (MRL3998)
- Teaching Reasoning: Activities and Games for the Classroom (MRL5381)
- Well Played: Building Mathematical Thinking Through Number Games and Puzzles, Grades K-2 (SHP9201)
- Well Played: Building Mathematical Thinking Through Number Games and Puzzles, Grades 3–5 (SHP6548)

Tel: +61 3 8558 2444

Fax: +61 3 8558 2400

