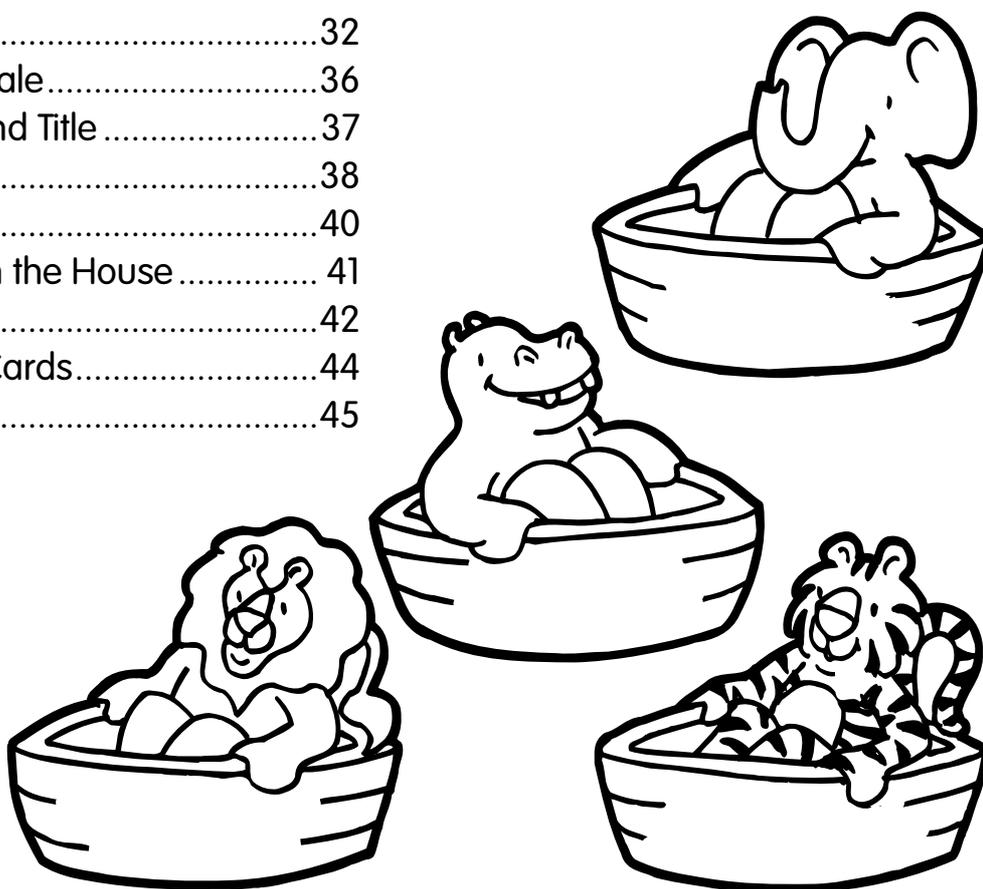


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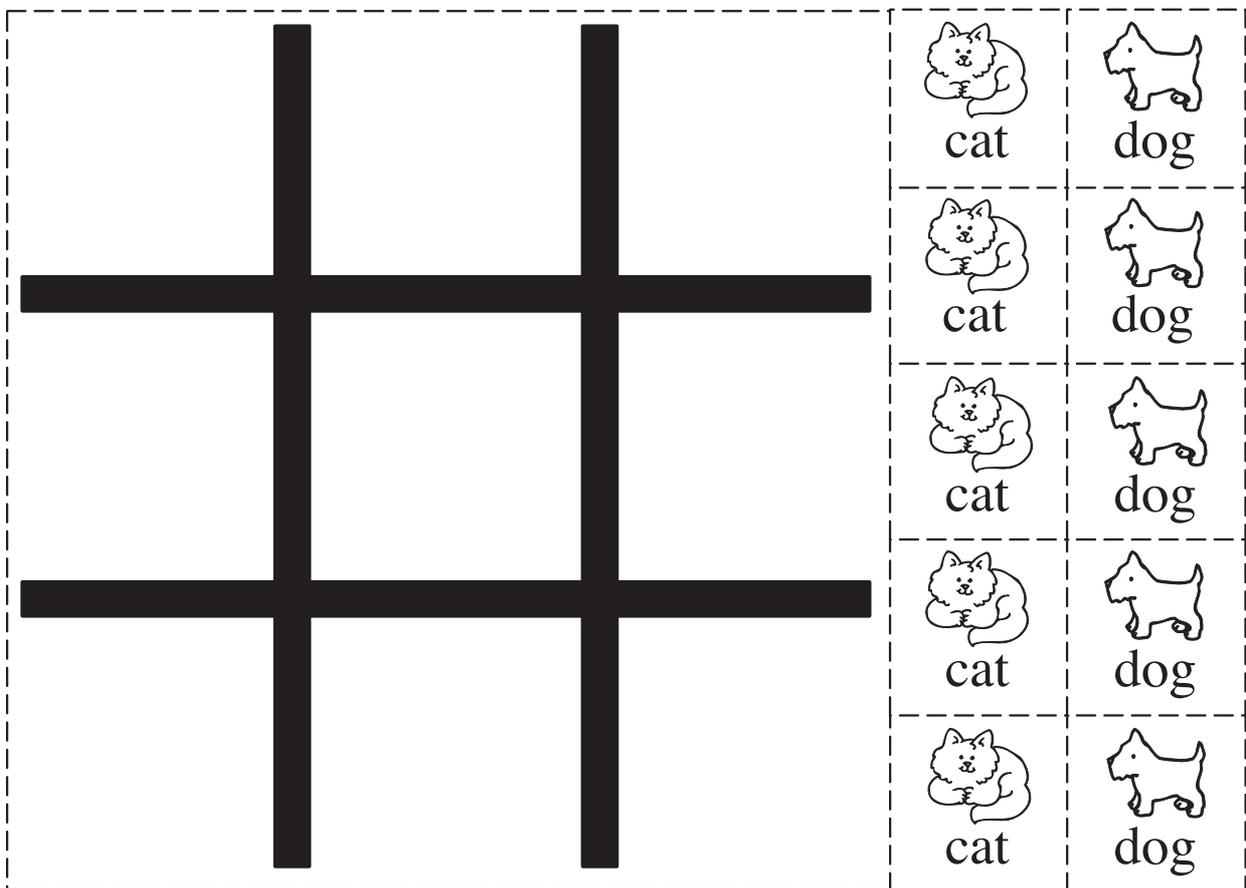
Introduction

Introduce early learners to reading with the ready-to-use beginning games featured in *Once Upon a Time*. Children practice recognizing and matching beginning sounds to alphabet pictures as they play trail, match board, clothespin, and stacker games. Every game includes a two-page game board and programmed playing pieces. Game formats also offer fair-play, fine-motor, and memory skills practice.

Children match alphabet pictures to beginning sound letters as they move pawns along Row, Row, Row Your Boat, A Snail's Trail, and Once Upon a Time trail games. Rub-a-Dub-Dub, Mittens For Octopus, and Pin A Tail On A Whale clothespin games offer first word recognition practice as well as fine motor skills development. Children clip tub, mitten, and whale tail clothespin game cards to matching spaces on each clothespin game board. Children place matching letters or words on crowns, cheese wedges, and mud puddles as they play The King's Crowns, There's a Mouse in the House, and Mud Puddle Piglets match board games. Can Stackers offers self-checking multi-dimensional skills practice as children identify and stack matching block game cards.

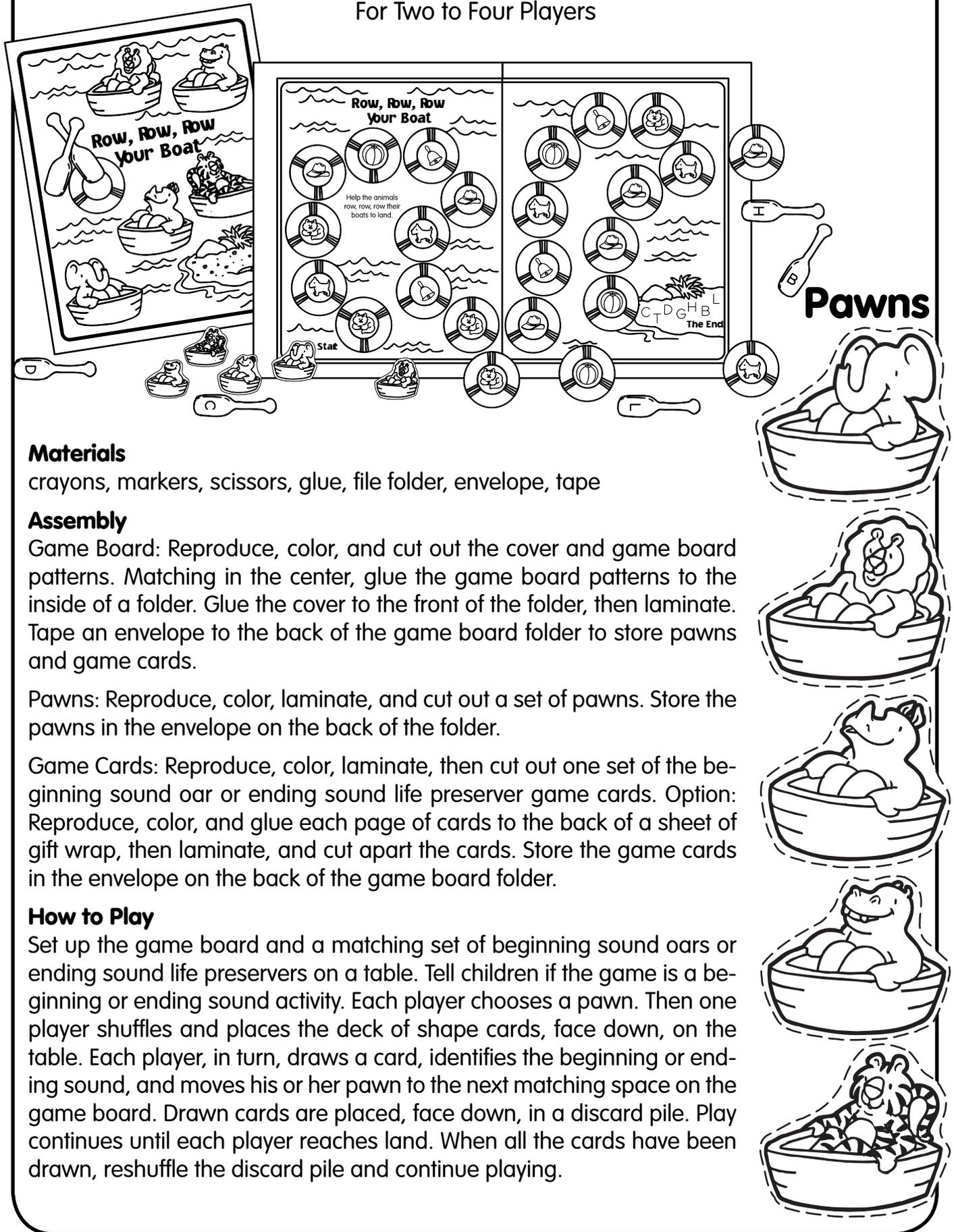
Once Upon a Time Tic-Tac-Toe For Two Players

Reproduce, color, and cut apart the game board and cards. Each player chooses the cat or dog cards. In turn, each player places a card on one of the spaces. The first player with three cats or dogs in a row, vertically, horizontally, or diagonally, wins.



Row, Row, Row Your Boat A Trail Game

For Two to Four Players



Materials

crayons, markers, scissors, glue, file folder, envelope, tape

Assembly

Game Board: Reproduce, color, and cut out the cover and game board patterns. Matching in the center, glue the game board patterns to the inside of a folder. Glue the cover to the front of the folder, then laminate. Tape an envelope to the back of the game board folder to store pawns and game cards.

Pawns: Reproduce, color, laminate, and cut out a set of pawns. Store the pawns in the envelope on the back of the folder.

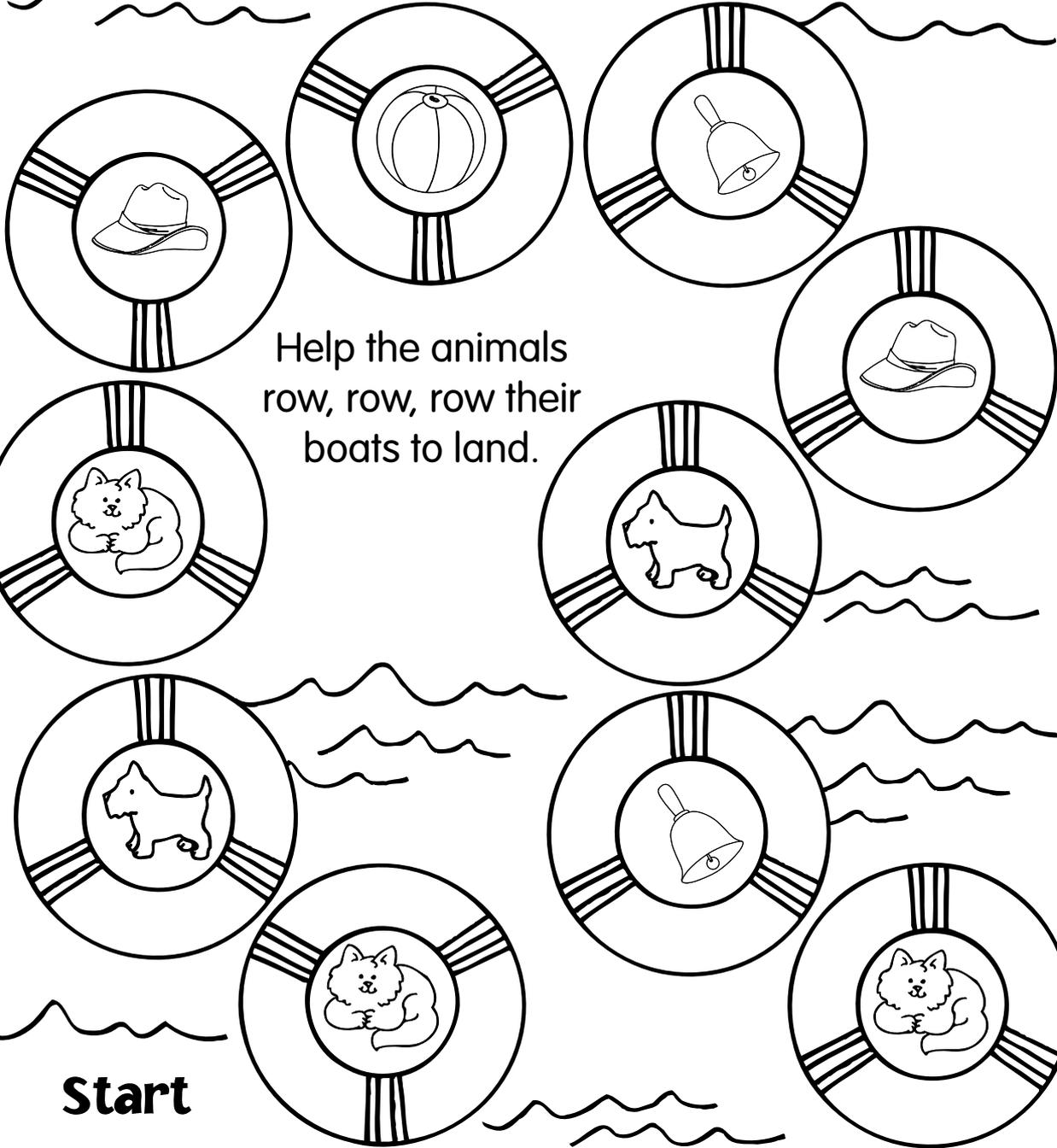
Game Cards: Reproduce, color, laminate, then cut out one set of the beginning sound oar or ending sound life preserver game cards. Option: Reproduce, color, and glue each page of cards to the back of a sheet of gift wrap, then laminate, and cut apart the cards. Store the game cards in the envelope on the back of the game board folder.

How to Play

Set up the game board and a matching set of beginning sound oars or ending sound life preservers on a table. Tell children if the game is a beginning or ending sound activity. Each player chooses a pawn. Then one player shuffles and places the deck of shape cards, face down, on the table. Each player, in turn, draws a card, identifies the beginning or ending sound, and moves his or her pawn to the next matching space on the game board. Drawn cards are placed, face down, in a discard pile. Play continues until each player reaches land. When all the cards have been drawn, reshuffle the discard pile and continue playing.

Row, Row, Row Your Boat Game Board

Row, Row, Row Your Boat



Help the animals
row, row, row their
boats to land.

Start

Row, Row, Row Your Boat Game Board

