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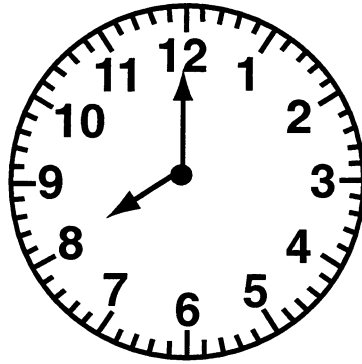
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## Time to Talk Time!






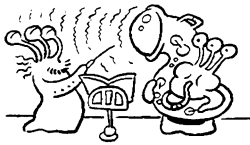

Circle the correct answer.

1. The little hand tells us what \_\_\_\_\_ it is. **minute** **hour**
2. The big hand tells us how many \_\_\_\_\_ have passed after the hour. **minutes** **hours**
3. There are \_\_\_\_\_ minutes between each number on the face of the clock. **1** **5** **10**
4. If the minute hand is on the **1**, that means it is \_\_\_\_\_ minutes past the hour. **5** **10** **15**
5. If the minute hand is on the **3**, that means it is \_\_\_\_\_ minutes past the hour. **10** **15** **30**
6. If the minute hand is on the **6**, that means it is \_\_\_\_\_ minutes past the hour. **10** **15** **30**



## Chart It!

On the planet Zotz, Mrs Bleepz has made a chart to help her remember her children's schedules. Read the chart. Then answer the questions on page 29.

	<b>Blurp</b>	<b>Zeezo</b>	<b>Bleeza</b>
Ride transport to school 	7.30	8.00	8.15
Home from school 	3.15	4.00	3.45
Zeek-X practice 	4.30	—	4.45
Flugle lesson 	—	4.30	5.30
Starts homework 	5.30	7.30	7.00

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Using a chart  
for a schedule



Write the time.

1. When does Blurp ride the transport? \_\_\_\_\_ . \_\_\_\_\_
2. When does Bleeza get home from school? \_\_\_\_\_ . \_\_\_\_\_
3. What time does Zeezo go to his flugle lesson? \_\_\_\_\_ . \_\_\_\_\_
4. If Bleeza has an hour of homework, what time will she finish? \_\_\_\_\_ . \_\_\_\_\_



Circle the right answer.

5. Who goes to a flugle lesson first?  
Blurp      Zeezo      Bleeza
6. Who gets home first?  
Blurp      Zeezo      Bleeza
7. Who plays Zeek-X at 4.30?  
Blurp      Zeezo      Bleeza
8. Who rides the transport first?  
Blurp      Zeezo      Bleeza

Do you see why Mrs Bleepz needs a chart?

## Let's Make Change!

Sometimes when we buy something, we are given change. Change is money left over from the cost of what we bought.

### Example:

Lindsey wants to buy a puzzle that costs \$1.75.

She gives the cashier \$2.00.

Should she get any money back?

Of course! It's called her 'change'.

\$2.00

Here's how it looks as a maths problem.

$$\begin{array}{r} 2.00 \\ - 1.75 \\ \hline 0.25 \end{array}$$

She gets back \$0.25.

Circle what the cashier should give her in change.



Martha went to the pet shop to buy food for her rabbit. It cost \$4.25. Martha gave the cashier a five-dollar note. Let's figure the change.

$$\begin{array}{r} 5.00 \\ - 4.25 \\ \hline \end{array}$$


What coins will she get back? Circle any coin combinations she might be given. You will have more than one answer.

