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# 1. Setting Criteria

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## **What are criteria, and why do we set them?**

Criteria are, simply, the standards by which something can be judged or valued. When we determine these criteria, we are deciding what counts.

Teachers can set criteria *for* their students. Teachers can set criteria *with* their students. Students can set or negotiate their own criteria. In this book, we show many ways to involve students in setting criteria. That's because we have found that when students take part in developing criteria, they are much more likely to understand what is expected of them, "buy in", and then accomplish the task successfully.

In our classrooms, we usually set criteria for projects and assignments with our students. We do not set criteria for everything, nor should we.

We regularly remind ourselves of the purpose of using criteria by asking the question, "How is this supporting student learning?"

## **A four-step process for setting criteria with students**

We have found that the following four-step process for setting criteria with students encourages student participation, understanding and ownership:

Step one. Brainstorm.

Step two. Sort and categorise.

Step three. Make and post a T-chart.

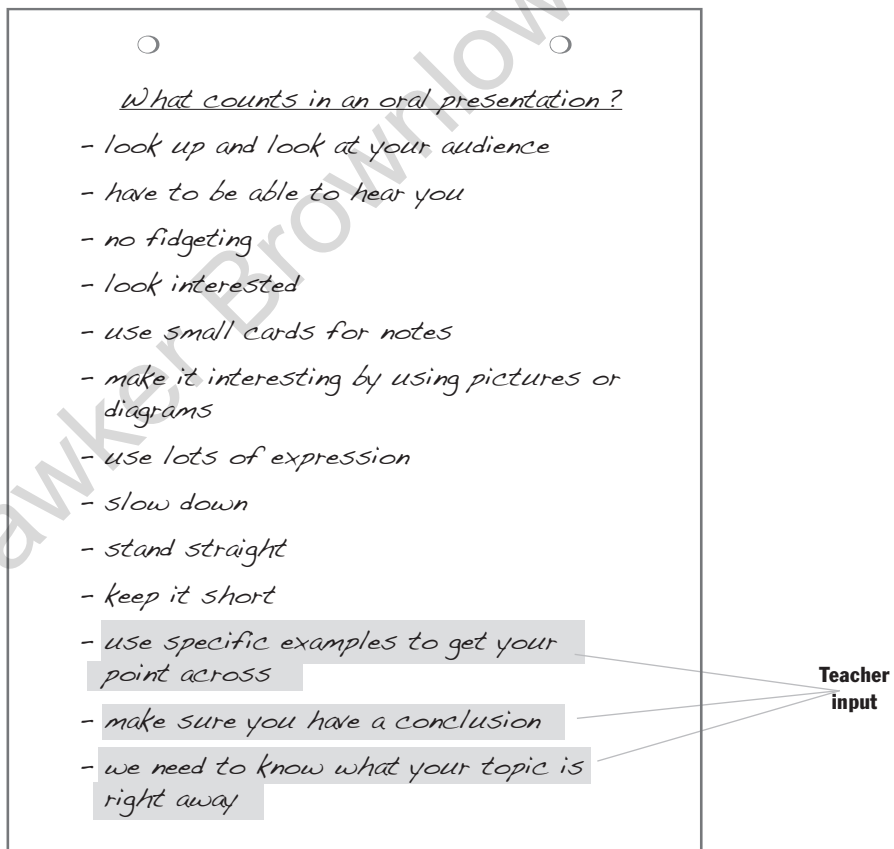
Step four. Add, revise, refine.

The first three steps of the process are carried out either before or as students are beginning their projects and assignments. It's important to set criteria before beginning the assignment or during the planning stages.

### STEP ONE: BRAINSTORM

Teachers and students already have criteria in their heads. Getting everyone's ideas, including the teacher's, out in the open helps to build ownership and develop a common understanding of what is expected.

1. Pose a question such as "What counts in a lab report?" "What am I looking for when I mark your paragraphs?" or "What counts in an oral presentation?"
2. Record all ideas, in students' words, on butcher paper.
3. Contribute your own ideas. Students will often focus on surface features, so teachers need to ensure the essential features of the project are included and the standards or outcomes of the subject area are reflected in the criteria for the student work (see figure 1 above).



**Figure 1: Brainstormed list**

When we look at the ideas we have left, it seems that they're mainly about your speech and manner. Let's code those ideas with *S*.

It looks like we've got a number of ideas that are about being interesting to an audience. Let's code those ideas with *I*.

We've also said a lot about making a presentation easy to follow. Let's code those ideas with *F*.

What counts in an oral presentation?

- S* - look up and look at your audience
- S* - have to be able to hear you
- S* - no fidgeting
- I* - look interested
- F* - use small cards for notes
- I* - make it interesting by using pictures or diagrams
- S* - use lots of expression
- F* - slow down
- S* - stand straight
- I* - keep it short
- F* - use specific examples to get your point across
- F* - make sure you have a conclusion
- F* - we need to know what your topic is right away

**Figure 2:**  
Coded list