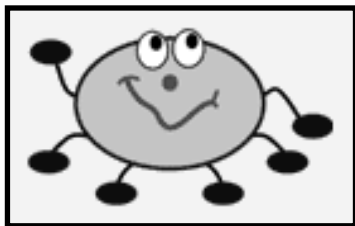


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Introduction



Welcome to *Kidspiration: Simple Projects Primary*. You hold in your hands a book full of fun projects designed to help you use *Kidspiration* in the classroom with your students.

If you are not familiar with the basics of using *Kidspiration*, please consider purchasing and working through the material in *Kidspiration for Terrified Teachers* first. The *Kidspiration for Terrified Teachers* book provides you with step-by-step instructions for using pre-existing *Kidspiration* learning activities, modifying *Kidspiration* learning activities to meet your curricular needs, and creating your own *Kidspiration* learning activities. It also includes *Kidspiration* projects in English, mathematics, social studies, science, health and physical education, and the arts.

You can view and purchase this products at Hawker Brownlow Education.

What Is *Kidspiration*?

Kidspiration is a visual thinking and learning software application that was specifically designed for the primary years. You can use it with your students to brainstorm ideas using pictures and words. Students can create pictures of their ideas in the form of concept maps, idea maps, webs, storyboards, and more. They can then instantly view their ideas in words, helping them make that important transition from ideas to text.

Kidspiration is also a great organisational tool. Using the SuperGrouper feature described later, your students can sort and categorise information visually.

What Is in This Book?

This book contains nine sections: Introduction, About the CD-ROM, About File Management, How to Save a CD-ROM File As a Student Learning Activity, How to Test a Student Learning Activity, Showing Students How to Link, The Projects, The CD-ROM Index and finally, the CD-ROM.

Introduction

In this section you are introduced to what is in each section of the *Kidspiration: Simple Projects Primary* book.

About the CD-ROM

In this section you will learn about what is on the CD-ROM, how to access files from the CD-ROM, and how to care for the CD-ROM.

About File Management

In this section you will learn how to keep the *Kidspiration* files on your computer system organised, including how to create folders.

Introduction *(cont.)*

How to Save a CD-ROM File As a Student Learning Activity

In this section you will learn how to save *Kidspiration* project files as student learning activities or template files, so that they can be used again and again.

How to Test a Student Learning Activity

In this section you will learn how to test your student learning activity to make sure it is working properly for your students.

Showing Students How to Link

Linking symbols on a *Kidspiration* screen can be a bit tricky for little hands. This section provides step-by-step instructions to help ensure your students' success at linking.

The Projects

In this section you will find English, mathematics, society and environment, science, and health and physical education projects to complete with your students. Each project is presented as follows:

Project Description

The Project Description section provides you with a brief description of the project activities, allowing you a quick overview of what your students will be doing.

Instructional Objectives

The Instructional Objectives section provides you with a list of the instructional objectives that are addressed through the project activities.

Technology Skills

The Technology Skills section provides you with a list of the technology skills that students will develop through the project activities.

Hardware and Software Needed

The Hardware and Software Needed section provides you with a list of the hardware components and software applications you will need to complete the project activities.

Materials Needed

The Materials Needed section provides you with a list of the materials you will need to complete the project activities.

CD-ROM Files

The CD-ROM Files section provides you with a list of the files from the CD-ROM that you will need to complete the project activities.

File Preparation

The File Preparation section provides you with a bulleted list of how to prepare your files for the project activities.

Introduction *(cont.)*

Introducing the Project

The Introducing the Project section provides you with ideas for introducing the project activities to your students.

Facilitating the Project

The Facilitating the Project section provides you with step-by-step instructions for guiding your students through each project activity.

Additional Resources

The Additional Resources section provides you with additional information and educational materials related to your project. This may include a list of Internet sites, a list of books, or an additional student learning activity.

The CD-ROM Index

This section provides you with a list of all the files on the CD-ROM. It includes the page numbers where the files are introduced in the book, as well as their related software applications.

The CD-ROM

This section includes the plastic packet that holds the CD-ROM. The CD-ROM contains all of the files listed in the CD-ROM Index.

About the Version of *Kidspiration* Used for This Book

All of the *Kidspiration* files in this book were created using version 1.0. Unless the publisher releases a new version of *Kidspiration* that is not downward compatible, you should have no problem using any version of the *Kidspiration* software application out today with the files provided on the CD-ROM.

A Word About Adapting Projects to Meet Your Needs

As a teacher, I know you are a master at adapting learning activities to meet the needs of your students. Well, feel free to do the same with the projects in this book. For example, in the Six Simple Machines activity, you may wish to have students find more examples of each simple machine to place in each SuperGrouper circle. So, go ahead and open the Six Simple Machines file and change it to meet your students' academic needs.

When you open any *Kidspiration* student learning activity, feel free to change the background colour, the text attributes, the symbols, and any other aspect of the activity. Adapt the breadth and depth of the projects and their activities to the ability levels of your students.

All of the student learning activities in this book are first demonstrated by the teacher and then assigned to students to complete at the computer-learning centre in your classroom. Should you have the resources available, feel free to have the students work on the student learning activities in a computer lab setting instead.

Arthur's A and An Articles

Project Activity

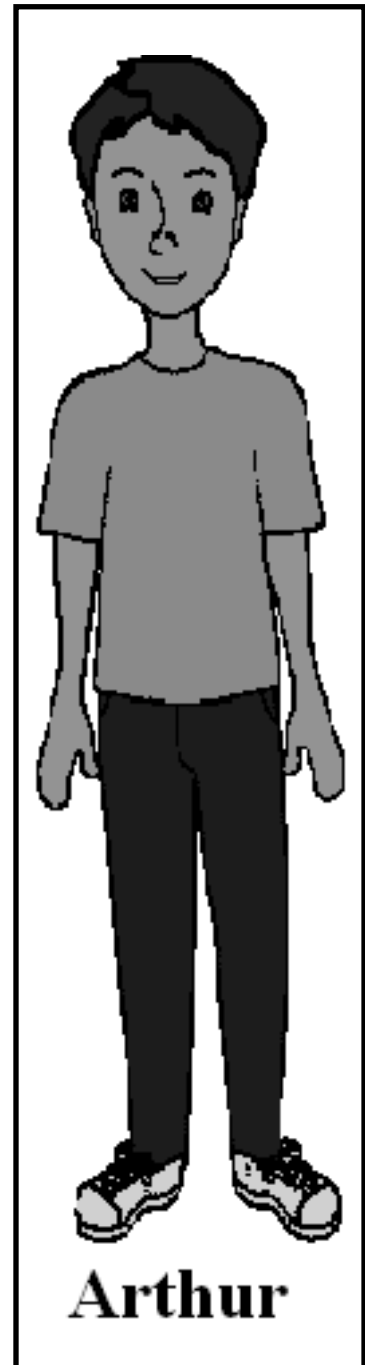
In this project students learn about indefinite articles by helping Arthur complete learning activities related to the use of *A* and *An*. First, students classify letters as either consonants or vowels. Second, students listen to nouns and draw links to their articles. Third, students draw links from articles to nouns, listening to the adjectives that come before them first. Fourth, students click and drag the articles *A* and *An* to help complete Arthur's journal entry. In the **Additional Resources** section, students can also help Arthur find five animals that have the article *A* before them and five animals that have the article *An* before them.

Instructional Objectives

- Given *Kidspiration Symbol Libraries* of alphabet letters, students will identify five consonants and five vowels.
- Given pictures of six nouns, students will identify the indefinite articles that precede them.
- Given incomplete sentences, students will identify the indefinite articles that complete the sentences.

Technology Skills

- Using the mouse, students will click and drag graphic objects from the *Kidspiration Symbol Library* onto the screen in Picture view.
- Using the mouse, students will use the Link Symbols command to draw links between graphic objects and text objects on the screen in Picture view.
- Using the mouse, students will move text objects on the screen in Picture view.
- Students will use the File/Save command to save their completed learning activities.
- Students will use the File/Print command to print their completed learning activities.
- Students will use the *Kidspiration Guide* to close their completed learning activities.



Arthur's A and An Articles (cont.)

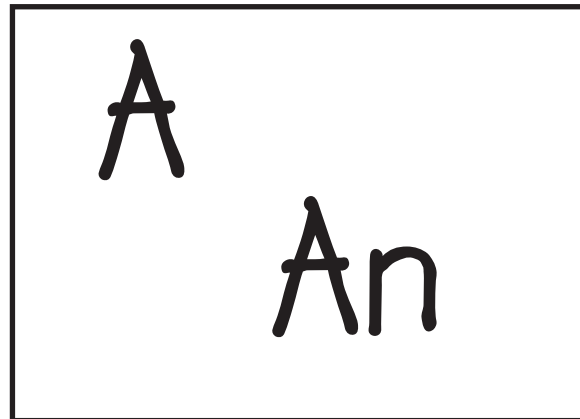
Hardware and Software Needed

For this project you will need:

- your computer system.
- a printer.
- *Kidspiration* software.

Materials Needed

None



CD-ROM Files

Name	Description	Associated Software Application	Filename
<i>Classifying Consonants and Vowels</i>	Student learning activity	<i>Kidspiration</i>	articles1.kid
<i>Classifying Consonants and Vowels Answer Key</i>	Student learning activity answer key	<i>Kidspiration</i>	articles1ak.kid
<i>Listening to the Noun Sound</i>	Student learning activity	<i>Kidspiration</i>	articles2.kid
<i>Listening to the Noun Sound Answer Key</i>	Student learning activity answer key	<i>Kidspiration</i>	articles2ak.kid
<i>When Adjectives Come Before Nouns</i>	Student learning activity	<i>Kidspiration</i>	articles3.kid
<i>When Adjectives Come Before Nouns Answer Key</i>	Student learning activity answer key	<i>Kidspiration</i>	articles3ak.kid
<i>Placing A and An in Sentences</i>	Student learning activity	<i>Kidspiration</i>	articles4.kid
<i>Placing A and An in Sentences Answer Key</i>	Student learning activity answer key	<i>Kidspiration</i>	articles4ak.kid
<i>A and An Animals</i>	Student learning activity	<i>Kidspiration</i>	articles5.kid
<i>A and An Animals Answer Key</i>	Student learning activity answer key	<i>Kidspiration</i>	articles5ak.kid